

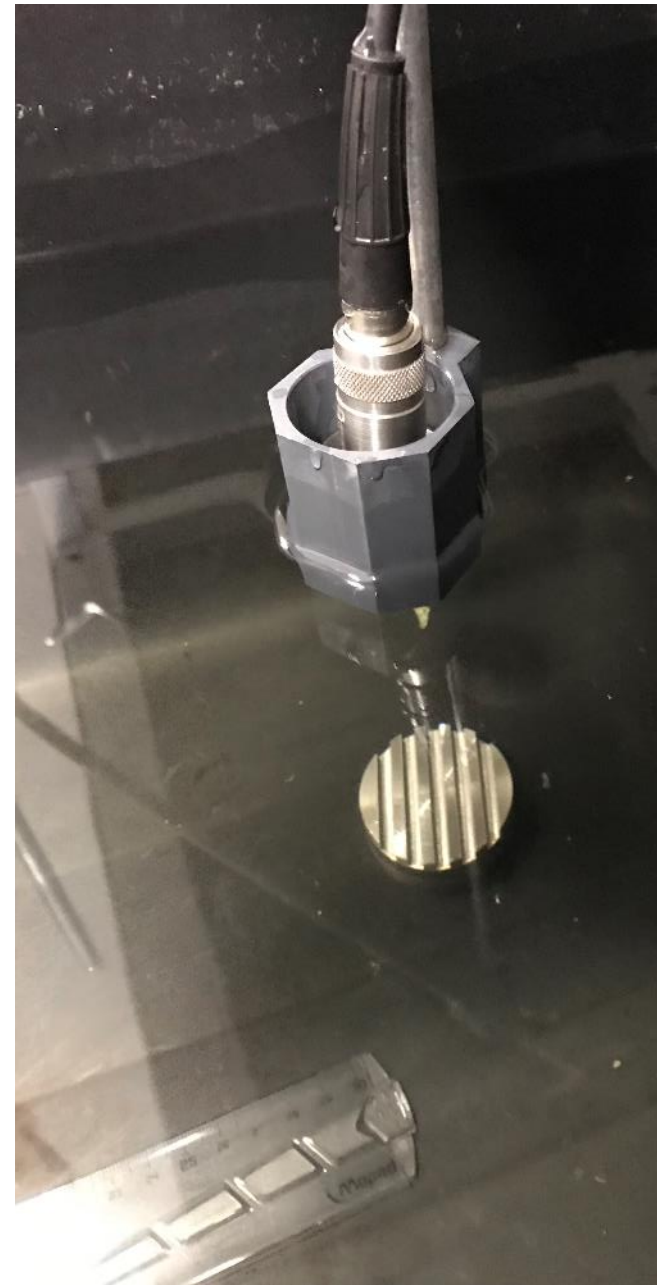


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# Instrumentation in ocean acoustics -intro to Exercise 1

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**Frequency** – number of oscillations per second

20 Hz – 20 kHz

> <https://www.youtube.com/watch?v=qNf9nzvnd1k>

**Rule of thumb:**

> Large objects make sound with low frequency and vice versa

*Low frequency*



*Medium frequency*



*High frequency*

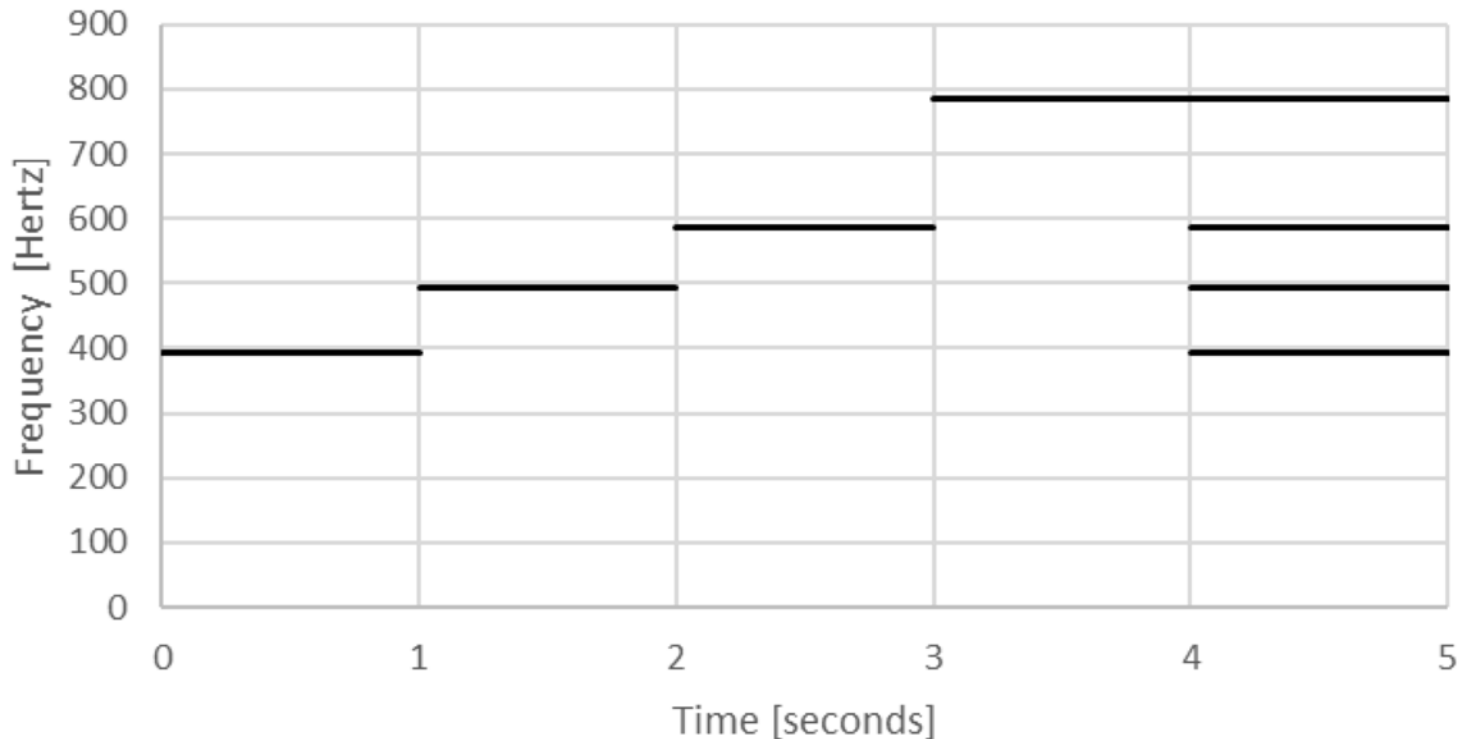


Playing:

- > 1 second: 392 Hz
- > 1 second: 493.88 Hz
- > 1 second: 587.33 Hz
- > 1 second: 784 Hz
- > 1 second: All four frequencies

## Sound example

Spectrogram



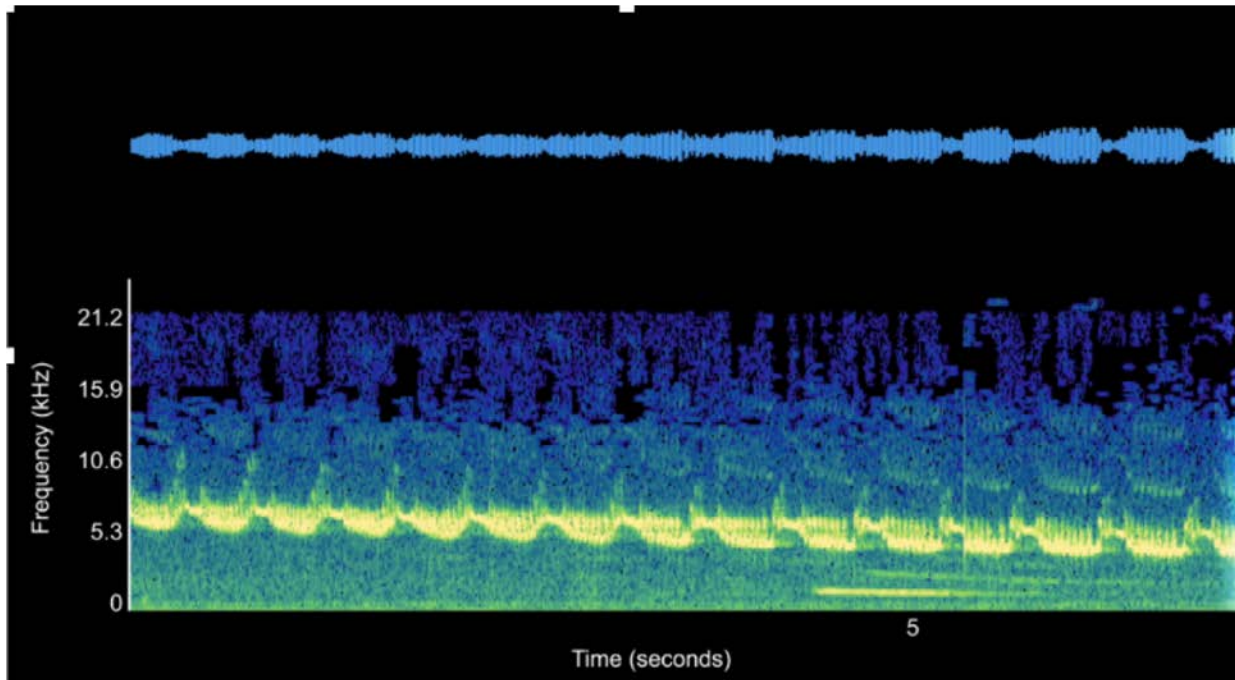
# Passive acoustics

- › Listen to sound that already is present in order to extract information



# Passive acoustics

-possible presentation of data: Spectrogram

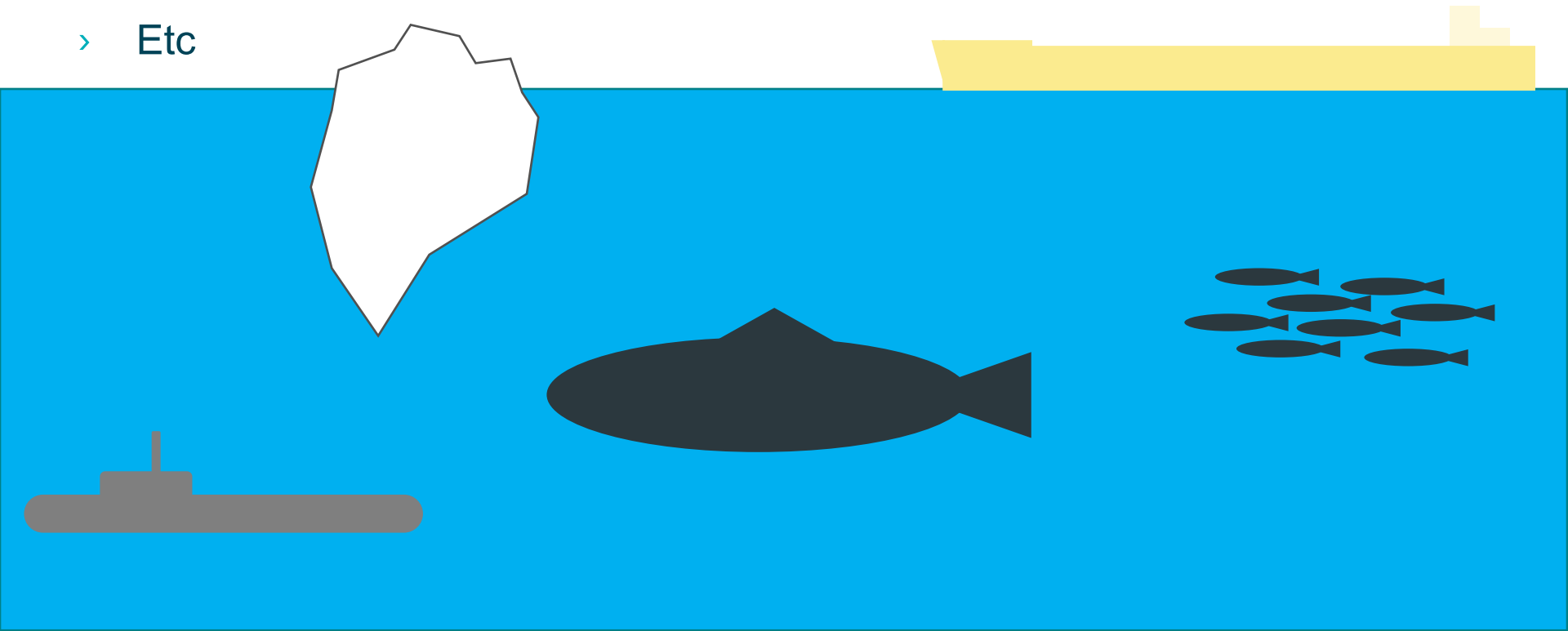


- › Low frequencies can propagate long distances in water
  - › 10-100 Hz can even go all the way from Antarctica to the Arctics
- › 10 kHz (=10000 Hz) can propagate tens of kilometers

# Example of passive acoustics in the ocean

Listen to...

- > Life in ocean
- > Ice bergs
- > Earth quakes
- > Man-made noise (ship noise, sonars, seismics, ...)
- > Etc





# Receiving sound

> **Microphone:** Device for picking up sound in air



> **Hydrophone:** Device for picking up sound in water



# How does this work?

**Piezoelectric material in hydrophone:**  
converts a mechanical oscillation to an electrical voltage oscillation



Sound wave =  
mechanical oscillation

Hydrophone with  
piezoelectric disc

Electrical oscillation for  
automatic detection

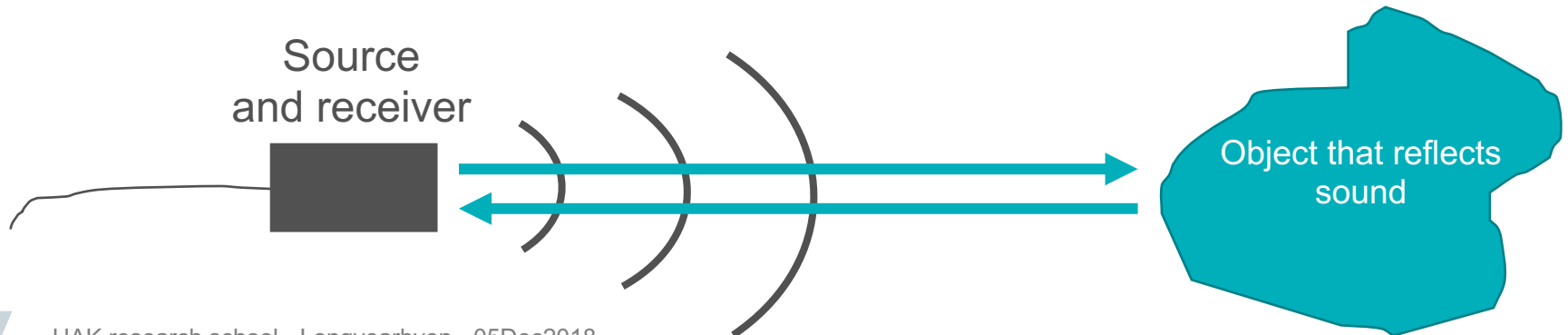
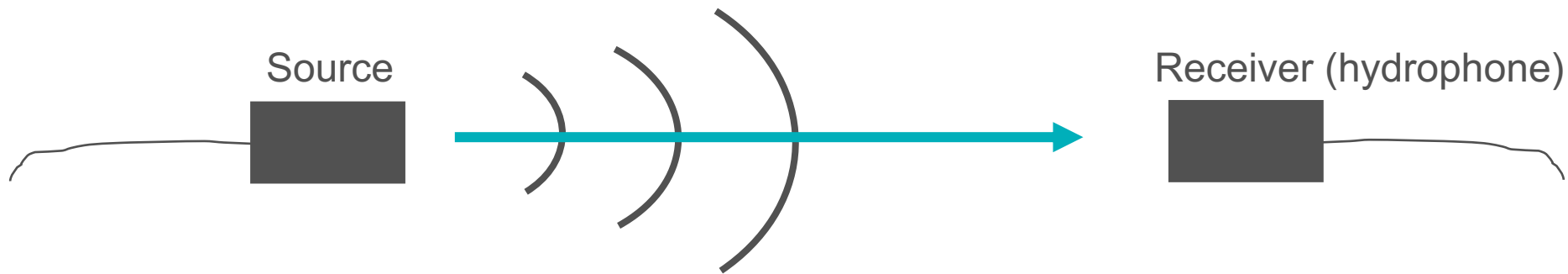


# Active acoustics

Sound is

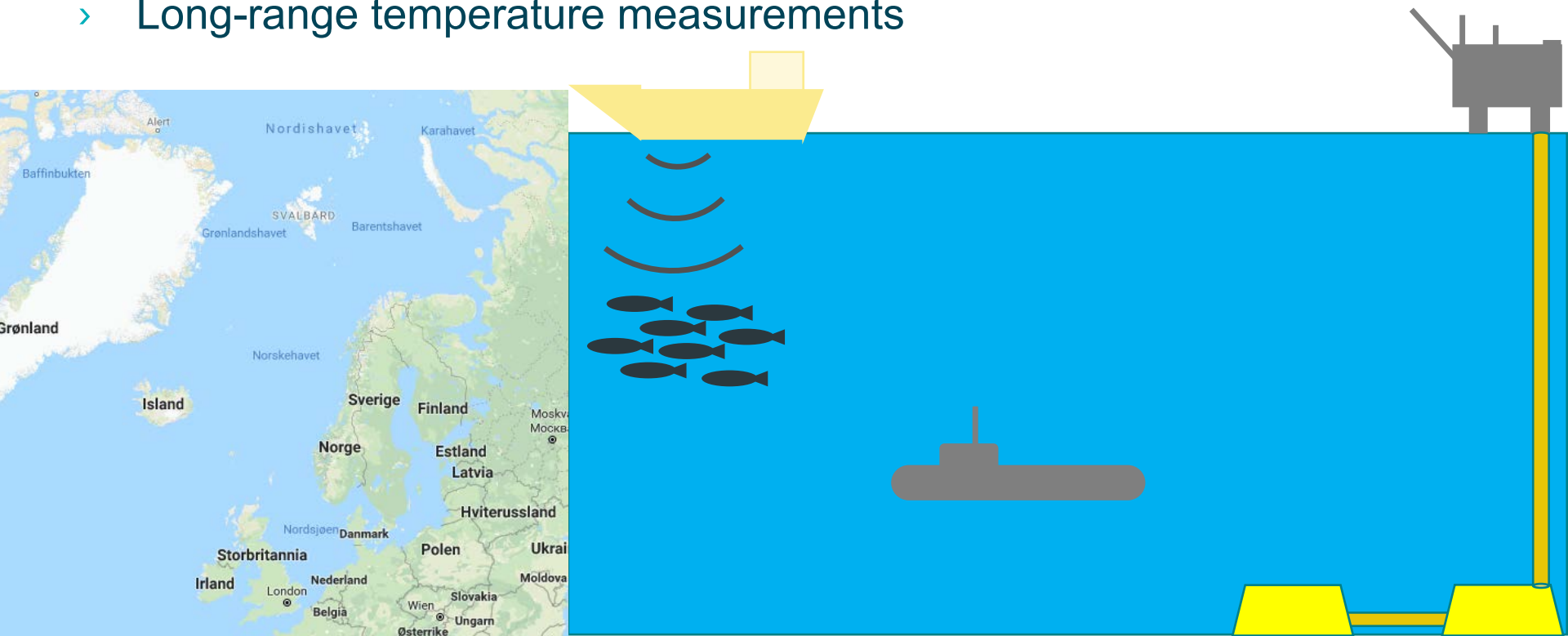
- sent out by a sound source
- received at the same position or somewhere else

The received sound is used to get knowledge about the volume that the sound has gone through



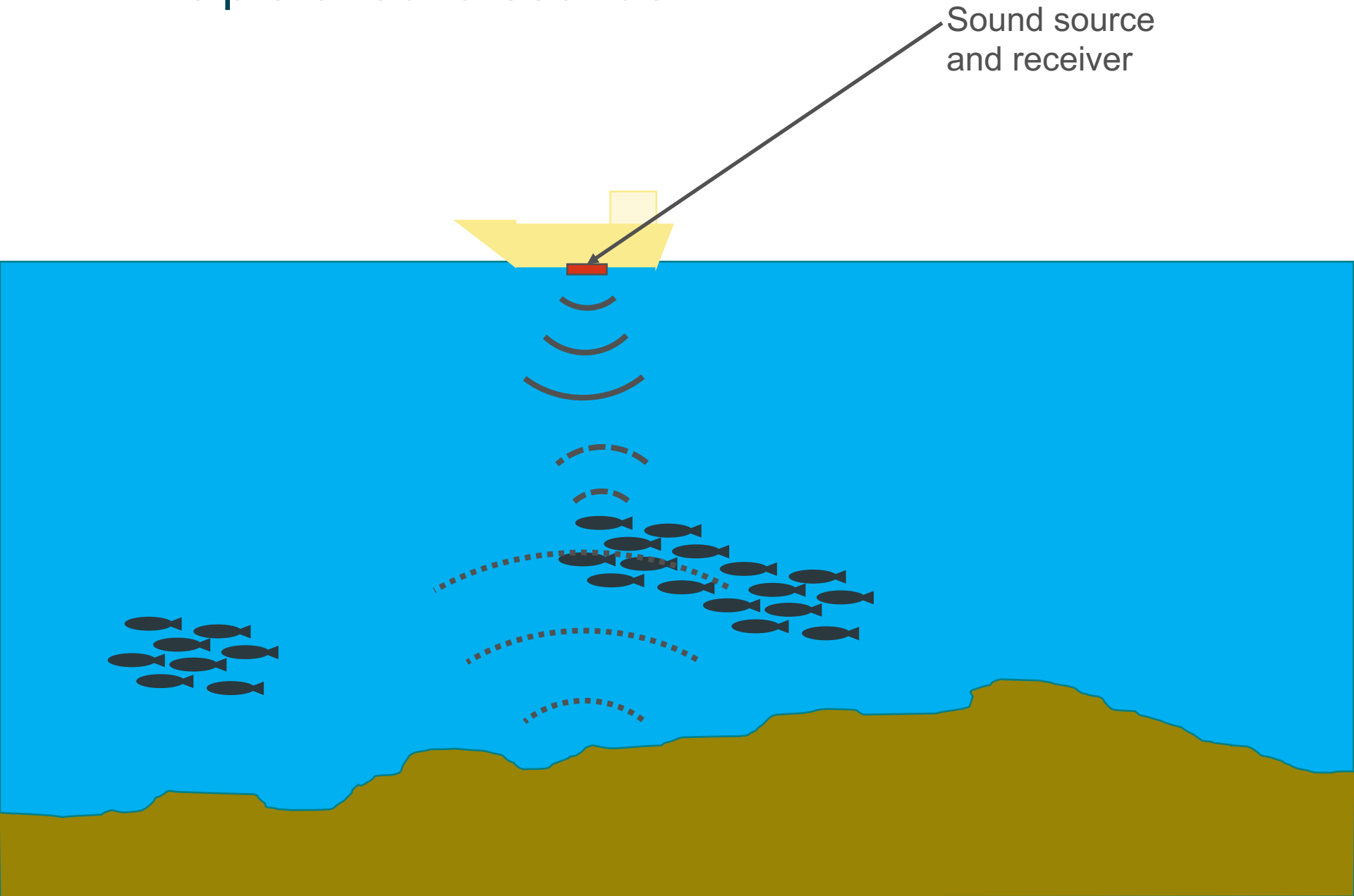
# Example of active acoustics in the ocean

- › Echo-sounders for fish detection
- › Sonars for submarines
- › Monitoring of subsea pipelines
- › Seismics
- › Long-range temperature measurements



# Principle of echo-sounder

Sound source  
and receiver



# Principle of temperature measurement

- Sound speed = distance / time
- Sound speed depends on temperature



# Exercise 1 – Speed of sound measurement

- › **Purpose:** Understand how acoustics can be used for temperature measurement in the ocean
- › **What:** Measure speed of sound at different temperatures, compare with model
- › **How:** Use acoustic measurement system with oscilloscope, water chamber and temperature probe
- › **Bonus:** Brief echo-sounder principle demonstration

